

The following "Living Kingdoms of Kalamar" character known as

has received during

To Be a Hero

Fetish of the Northern Horde

Paxus was relieved to hear that the guardian had been killed. You have earned his gratitude as well as that of his people. In thanks, his shaman has created a fetish to honor your bravery. On the condition that you never meet the Northern Horde in battle, the fetish grants a +1 divine bonus on saves, and a +1 resistance bonus against fire. (Weak Abjuration; CL 3rd; shaman level 3.)

Value: N/A

Charges: N/A

Tradable: No

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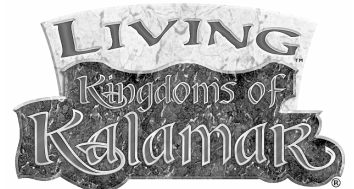
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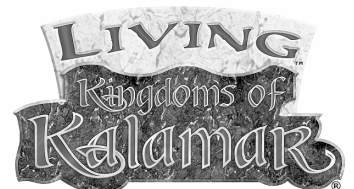
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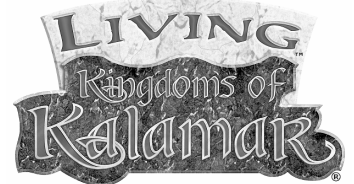
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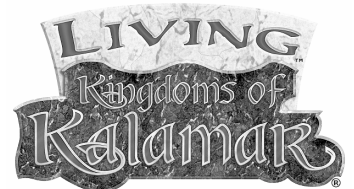
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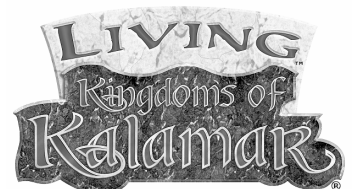
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The following "Living Kingdoms of Kalamar" character known as

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Brooch of the Dragon

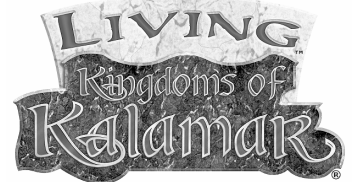
The dragon Makikak thanks you for freeing him, and you will always be welcome in Cathan Abbey. Furthermore, he gives you a small copper brooch that allows you to quickly consult him on matters of which he has knowledge. The brooch may be used 3 times to grant a +10 on any Knowledge check (which can be added after you make your roll), and may be used once to grant an automatic success on a Decipher Script check. (Moderate Evocation; CL10th; Craft Wondrous Item, *sending*; Price 400 gp.)

Value: 1250 gp

Charges: 4

Tradable: No.

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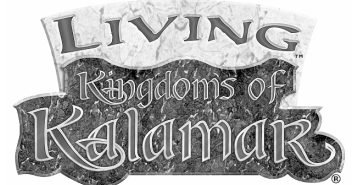
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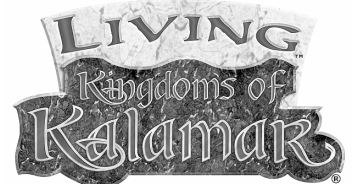
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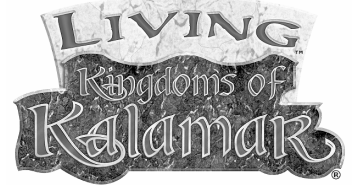
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Bracelet of Secrets

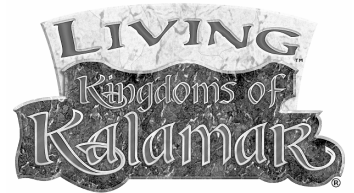
As a gift from the Hoard of Makikak, this bracelet is a silver band decorated with deep blue semi-precious stones. Arcane spells cast by a character wearing this bracelet are harder to resist because the character taps into rare sources of power that amplify her spells. Saving throw DCs against spells cast by the wearer are increased by +1. (Strong Enchantment; CL 12th; Craft Wondrous Item, Spell Focus; creator must be an arcane spellcaster; Market Value 2,000 gp.)

Value:

Charges:

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Risk's Dice

This gift from the Hoard of Makikak is an ordinary seeming pair of dice in a plain leather pouch. In actuality, these have been blessed by Risk. When rattled in their bag as a free action, the dice grant the bearer a *cat's grace* spell that lasts for three minutes, once per day. (Moderate transmutation; CL 3rd; Craft Wondrous Item, creator must have access to the Luck Domain; Price 2,400 gp.)

Value:

Charges:

Tradable:

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